

## SHOCK/SOUND DETECTION

Vendor	Description	
<b>GLASS BREAK AUDIO</b>		
<b>B0765</b>	<b>FG-1608</b> Glass break detector and magnetic contact, range 2,4m maximum, Glassbreak detection is enhanced by a built-in ValueGap magnetic contact to monitor the opening of doors and windows. The result is double protection from one sensor.	
<b>B0794</b>	<b>FG-1625T</b> Glass break detector, field-proven performance, 25' (7.6 m) maximum, omni directional. Range is adjustable; no minimum range.	
<b>B0783</b>	<b>FG-1130</b> Glass break detector, range 9m	
<b>GLASS BREAK AUDIO</b>		
<b>B0012</b>	<b>MX-700</b> Glass break detector and magnetic contact, range 7,5m maximum, Glassbreak detection of plate, tempered, laminated, wired, coated, sealed and insulated glass.	
<b>B0733</b>	<b>GFD-20</b> Detection range: up to 10m (30ft) radius at 170°. Unique capability to distinguish between true alarms (breaking of framed glass in an outer wall) and false alarms (breaking of small objects, shattered unframed glass).	
<b>B0734</b>	<b>GFD-20 AD</b> Detection range: up to 10m (30ft) radius at 170°. Unique capability to distinguish between true alarms (breaking of framed glass in an outer wall) and false alarms (breaking of small objects, shattered unframed glass). With adjustable range 2Khz to 7Khz.	
<b>B0784</b>	<b>FG-701</b> Glass break simulator/tester, digital audio testing device	

HONEYWELL FG1625T

## VIBRATION/SHOCK SENSOR

<b>SHOCK</b>		
<b>B0664</b>	<b>MX-150</b> Shock Sensor MX-150 1.8m-2.4m range. Protects all types of glass: Plate, wired, tempered, laminated-radius, listed for 1/4" thick glass. Self-powered piezo technology. No processor required -- hooks up directly to zone via two wires (SH15T 4 wires for tamper). Mounts 2.5cm from corner of glass	
<b>SEISMIC</b>		
<b>B0832</b>	<b>GM560 Seismic Detector</b> Range 4m <sup>2</sup> coverage used for high security applications Vaults, Atm's etc.	
<b>B0833</b>	<b>GMXP-O</b> Mounting plate for GM560 concrete or steel surfaces	
<b>B0834</b>	<b>GMXS 1</b> Test transmitter for GM560	